

Skills and Proficiency

Skills are used to match an Agent to a call by a Queue. A Queue can require Agents to have a certain proficiency level in a skill, which is then used for comparison between the Agent's skill(s) and proficiency versus the Queue's configured skill(s) and proficiency. Skill Proficiency is a 1 to 9 scale with 9 being the most proficient in a skill, and includes a 0 used to indicate a skill is not possessed by an Agent or the skill is not pertinent to the Queue.

The Skills that a Queue will try to match are set in the Queue Edit page, or the New Queue page if setting up a new Queue. A list of all skills for the account will be shown under the **Agent Skill Matching** section. Each skill proficiency can be set using the drop-down list next to it.

Agent Skill Matching

5

⬆

⬇

⬆

Support

5

⬆

⬇

⬆

Spanish

5

⬆

⬇

⬆

Accounting

0

⬆

⬇

⬆

Sales

When matching the call to an Agent, the Queue will look at the list of assigned agents and then look for which Agent best matches the needed skill proficiency for the call. Agents with the closest proficiencies will be preferred over ones with lower. For example, if Agent 1 has a proficiency of 7 in skill "support" and Agent 2 has a proficiency of 4 in skill "support," and the queue is requesting a skill proficiency of 5, the queue will give the call to the +2 agent rather than the -1 Agent. In our example, Agent 1 would be handed the call. This distribution logic ensures that if at all possible with the available Agents, an under qualified Agent is least likely to be offered a call and if not an exact match, the next best match is an overqualified Agent.

An agent's Skill proficiency is set in Agent section of Flow on the New Agent or Agent Edit page.

Agent Skill Proficiency

5

⬆

⬇

⬆

Support

3

⬆

⬇

⬆

Spanish

0

⬆

⬇

⬆

Accounting

0

⬆

⬇

⬆

Sales

If new skills are added to the contact center, they become immediately visible and usable to both Queues and Agents. Similarly, if an existing skill has its proficiency set to 0 on either an Agent or Queue, it *will take effect immediately*. Therefore, please use due caution when removing skills from Agents and Queues.

Related articles

- [User Type Overview](#)
- [Agent Dashboard Overview](#)
- [Adding Skills](#)
- [Supervisor Home Overview](#)
- [Skills and Proficiency](#)